

IMPERIUM - IMPERIAL KNIGHTS

CERASTUS KNIGHT LANCER

Bondsman Code Chivalric Deadly Demise D6+2

Super-Heavy Walker

M14"

T11

SV3+

W28

LD6+

OC10

RW4+

415 PTS

Base 170x109mm Oval
Base

1KOMMANDO

2BEWEGUNG

Lancer's Duty (Bondsman)
While a model is affected by this ability, it is eligible to declare a charge in a turn in which it Advanced.

3BESCHUSS

Cerastus shock lance ASSAULT
SUSTAINED HITS 2
R12" A6 BS3+ S6 AP0 D2
VERWUNDET
2+ T1-3 3+ T4-5 4+ T6 5+ T7-11 6+ T12+

4ANGRIFF

5NAHKAMPF

Cerastus shock lance - strike LANCE
R A WS S AP D
Melee 5 2+ 20 -3 8
VERWUNDET
2+ T1-10 3+ T11-19 4+ T20 5+ T21-39 6+ T40+

Cerastus shock lance - sweep
R A WS S AP D
Melee 10 2+ 10 -2 3
VERWUNDET
2+ T1-5 3+ T6-9 4+ T10 5+ T11-19 6+ T20+

VERTEIDIGUNG

Shock Charge
You can target this model with the Tank Shock Stratagem for OCP, and can do so even if you have already targeted a different unit with that Stratagem this phase.

GEGEN DIESE EINHEIT

W11 · RW 3+ · 4++ · 28 LP je Modell
WIRD VERWUNDET MIT
2+ S22+ 3+ S12-21 4+ S11 5+ S6-10 6+ S1-5
RETTUNGSWURF JE DS
DS 0 3+ DS -1 4+ DS -2 4++ DS -3 4++ DS -4 4++
Damaged: 1-10 Wounds Remaining
While this model has 1-10 wounds remaining, subtract 5 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Bondsman Some Imperial Knights models have a Bondsman ability, tagged with the word 'Bondsman'.
Code Chivalric If your Army Faction is Imperial Knights, at the end of the Read Mission Objectives step, you must determine your army's Oath for the coming battle.
Deadly Demise D6+2 This ability always takes the form Deadly Demise X.
Super-Heavy Walker Each time a unit with this ability makes a normal, advance or fall-back move: - Models in that unit can move through models (including MONSTER/VEHICLE models, but exclud...
ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).
LANCE Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.
SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Cerastus Knight Lancer
Ausrüstung: Cerastus shock lance, ➤ Cerastus shock lance - strike, ➤ Cerastus shock lance - sweep